



Chadds Ford Historical Society

2018-2019 Education Program Pricing

Class Level: Pre-K through 12th grade; can be scheduled year round

Smaller Groups: 10 – 20 student visitors

Half-Day (either house, about 2 hours)
House tour and activity **\$10.00 each**
min. 10 students/ \$100.00

Full-Day (both houses, about 4 hours)
Two house tours, two activities **\$15.00 each**
min. 10 students/\$150.00

Preschool Tours: (either house, about 1 hour)
Story time, coloring or another activity **\$7.00 each**
min. 10 students/\$70.00

Scout Tours: (either house, 2 to 3 hours)
House tour and activities: clothing, cooking, tea, etc. **\$10 to 12.00 each**

Larger Groups: 21 or more (time varies by size of group from 1 ½ to 3 hours)

1-Home Sampler (either house, 21-50 visitors) **\$8.00 each**
House tour and one activity
minimum \$160.00

2-Home Sampler (both houses, 21-50 visitors) **\$14.00 each**
Two house tours and two activities
minimum \$280.00

Tour-Only Programs (for 10 to 50 visitors)

Tour one home (1 hour for 10-20, 2 hours for 21-60 visitors) **\$5.00 each**

Tour two homes (2 hours for 10-20, 3 hours for 21-60 visitors) **\$10.00 each**

Escape Room Programs:

Escape the Schoolhouse: Ideal for children aged 6 through 11; Takes 45 mins

- 8 – 10 students per session; 30 students max per day
- Groups over 10 must include a house tour and/or activity

Escape Brandywine: Ideal for children 12 and older; Takes an hour and 15 mins

- 8 – 10 students per session; 30 students max per day
- Groups over 10 must include a house tour and/or activity

Pricing:

Escape the Schoolhouse

Groups of 11 or more

Escape Room Combo: \$22 (\$15 E.R., \$3 activity, \$4 tour)

Groups of 8-10

Escape Room only: \$17; Escape Room Combo: \$25 (\$17 E.R., \$3 activity, \$5 tour)

Escape Brandywine

Groups of 11 or more; Around 4 hours

Escape Room Combo: \$30 (\$23 E.R., \$3 activity, \$4 tour)

Groups of 8-10

Escape Room only: \$25; Escape Room Combo: \$33 (\$25 E.R., \$3 activity, \$5 tour)

Craft Activities Available:

Battle of Brandywine games, calligraphy, candle-making, chocolate-making, clay marble-making, Colonial-era games, 18th century dancing*, dress-up, fire starting**, hearth-cooking*, Revolutionary War spycraft, tea and manners, tin-punching, and weaving.

*Based on outside staffing availability, may include an additional fee

**Dependent on specific times of the year